Notes and Assumptions:

All planned LotC single player content will be released, rendering none of the following costs a waste against overall sunk expenses

Custom graphic design will constitute the largest share of future expenses

All costs are paid for royalty free content unless otherwise indicated Completed content which is owned by NexusCore LLC is noted as such

Contractors will be identified upon public release of any LotC content in which the contractor's services are realized

Projected costs are not included in this cost sheet but are not expected to exceed project budget

Soft costs (those contractors or employees working on project without compensation are not listed on this document or income statement)

| Category (Graphics) | <u>Description</u> Utilizing royalty free stock photographs, a | <u>Status</u> | Cost | Paid | # of Units | Total Cost | NC Owned? |
|---------------------------|--|---------------|---------|---------|------------|------------|-----------|
| Concept Art | contractor was hired to modify those images to provide concept art for various characters for Episodes 2 & 3 only | 100% | \$25 | 2010 | 24 | \$600 | Y |
| Splash Screens | Splash screens for various mission loading environments | 100% | \$50 | 2010 | 8 | \$400 | Y |
| New Building Models | Animated, rigged 3-d building models which are also imported into game engine for StarCraft 2. | 75% | \$150 | 2010 | 10 | \$1,500 | Ν |
| Graphics, Portrait | Portrait model, not rigged/animated for Episode 1 and 2 units / characters | 100% | \$250 | 2011 | 11 | \$2,750 | Y |
| Graphics, Unit | Royalty free pre-made unit, not rigged for NBC H. Unit has defect on one finger requiring repair | 95% | \$99 | 2010 | 1 | \$99 | Ν |
| Graphics, Portrait / Unit | Model, rigged, animated, textured, and imported for both in-game unit and portrait for C.A. | 10% | \$650 P | Pending | 1 | \$650 | Y |
| Graphics, Portrait / Unit | Model, rigged, animated, textured, and imported for both in-game unit and portrait for buildable unit, Co In Episode 1 | 2% | \$650 P | Pending | 1 | \$650 | Y |
| Graphics, Teaser | FMV graphics for 2009 LotC teaser | 100% | \$500 | 2009 | 1 | \$500 | Y |

| Category (Voice / Actor) | Description | <u>Status</u> | Cost | Paid | # of Units | Total Cost | NC Owned? | |
|--------------------------|---|---------------|----------------|----------|----------------|------------|----------------------------------|----------------|
| Actor | All spoken dialogue and unit lines, N Cr | 100% | \$149 | 2008 | 1 | \$149 | Y | |
| Actor | All spoken dialogue and unit lines, Hel | 100% | \$237 | 2008 | 1 | \$237 | Y | |
| Actor | All spoken dialogue, Sh Xi | 100% | \$138 | 2009 | 1 | \$138 | Y | |
| Actor | All spoken dialogue, Cor | 100% | \$250 | 2009 | 1 | \$250 | Y | |
| Actor | All spoken dialogue, Achl | 100% | \$100 | 2009 | 1 | \$100 | Y | |
| Actor | All spoken dialogue and unit lines, Amb | 100% | \$400 | 2010 | 1 | \$400 (| Scuttled, new actor hired for so | me role 2015) |
| Actor | All spoken dialogue and unit lines, Amb II | 100% | \$300 | 2015 | 1 | \$300 | Y | |
| Actor | All spoken dialogue, H Alg | 100% | \$300 | 2010 | 1 | \$300 | Y | |
| Actor | All spoken dialogue, Alyn | 100% | \$150 | 2010 | 1 | \$150 | Y | |
| Actor | All spoken dialogue, G Dra | 100% | \$500 | 2010 | 1 | \$500 | Y | |
| Actor | All spoken dialogue, Dre | 100% | \$350 | 2010 | 1 | \$350 | Y | |
| Actor | All spoken dialogue and unit lines, J Guth | 100% | \$200 | 2010 | 1 | \$200 | Y | |
| Actor | All spoken dialogue and unit lines, R Hack | 100% | \$200 | 2010 | 1 | \$200 | Y | |
| Actor | All spoken dialogue and unit lines, Jas | 100% | \$150 | 2010 | 1 | \$150 | Y | |
| Actor | All spoken dialogue, Kerr | 100% | \$100 | 2010 | 1 | \$100 | Y | |
| Actor | All spoken dialogue, Lach | 100% | \$125 | 2010 | 1 | \$125 (| Scuttled, pending hire of new a | ictor) |
| Actor | All spoken dialogue, Lex | 100% | \$150 | 2010 | 1 | \$150 | Ŷ | |
| Actor | All spoken dialogue, B Mace | 100% | \$175 | 2010 | 1 | \$175 | Y | |
| Actor | All spoken dialogue and unit lines, C Mars | 100% | \$500 | 2010 | 1 | \$500 | Y | |
| Actor | All spoken dialogue, G Math | 100% | \$250 | 2010 | 1 | \$250 | Y | |
| Actor | All spoken dialogue, R Mulhol | 100% | \$100 | 2010 | | \$100 (| Scuttled, pending hire of new a | ictor) |
| Actor | All spoken dialogue, M Nic | 100% | \$200 | 2010 | 1 | \$200 | Ŷ | |
| Actor | All spoken dialogue, M Rac | 100% | \$350 | 2010 | 1 | \$350 | Y | |
| Actor | All spoken dialogue, Rasp | 100% | \$150 | 2010 | 1 | \$150 | Y | |
| Actor | All spoken dialogue and unit lines, J Rip | 100% | \$200 | 2010 | 1 | \$200 | Y | |
| Actor | All spoken dialogue and unit lines, Than | 100% | \$250 | 2010 | 1 | \$250 | Y | |
| Actor | All spoken dialogue, Ulr | 100% | \$150 | 2010 | 1 | \$150 | Y | |
| Actor | All spoken dialogue, K Wain | 100% | \$350 | 2010 | 1 | \$350 | Y | |
| Actor | All spoken dialogue and unit lines, Xan | 100% | \$150 | 2010 | 1 | \$150 | Ŷ | |
| Actor | All spoken dialogue, K Zho | 100% | \$200 | 2010 | 1 | \$200 | Ŷ | |
| Actor | All spoken dialogue, M Burn | 100% | \$125 | 2010 | 1 | \$125 | Ŷ | |
| Actor | All spoken dialogue, M Dav | 100% | \$350 | 2011 | | \$350 | Ŷ | |
| Actor | All spoken dialogue, A Gid | 100% | \$125 | 2011 | 1 | \$125 | Y | |
| Actor | All spoken dialogue, B Hay | 100% | \$125 | 2011 | 1 | | May be scuttled, pending addit | tional review) |
| Actor | All spoken dialogue, H Ran | 100% | \$200 | 2011 | | \$200 | Y | |
| | Bit Parts Ranging from 2-15 lines. Note: Actors | | | | 1 | | | |
| Actor | may play more than one bit part | 100% | \$35 2010-2011 | | 011 185 \$6,47 | | Y | |
| | Bit Parts Ranging from 2-15 lines. Note: Actors | ote: Actors | | | | | | |
| Actor | may play more than one bit part | 100% | \$35 2 | 010-2011 | 60 | \$2,100 (| Scuttled, pending hire of new a | ictor) |
| | may play more than one bit part | | | | | | | |

| Category (Music) | Description | Status | Cost | Paid | # of Units | Total Cost | NC Owned? |
|--------------------|--|--------|------|-----------|------------|------------|-----------|
| Royalty Free Music | Ambient and Event based music selections which are royalty free and require only one up- front payment | 100% | \$20 | 2010-2015 | 138 | \$2,760 | Ν |

| Category (SFX) | Description | <u>Status</u> | Cost | Paid | # of Units | Total Cost | NC Owned? |
|--------------------------|---|---------------|-------------|-------------|-------------------|------------|-----------|
| Royalty Free SFX | Miscellaneous sound effects purchased on a single SFX disc | 100% | \$600 | 2010 | 1 | \$600 | Ν |
| Royalty Free SFX | Miscellaneous sound effects purchased piecemeal | 100% | \$1 2 | 010-2015 | 517 | \$517 | Ν |
| Category (Game Purchase) | Description | <u>Status</u> | <u>Cost</u> | <u>Paid</u> | <u># of Units</u> | Total Cost | NC Owned? |

| <u>Category (Game Purchase)</u> | Description | Status | COSL | Palu | # of Units | Total Cost | NC Owned? |
|---------------------------------|--------------------------------|--------|------|------|------------|------------|-----------|
| SC 2 Wings of Liberty | Starcraft 2 Wings of Liberty | 100% | \$64 | 2010 | 1 | \$64 | Ν |
| SC 2 Heart of the Swarm | Starcraft 2 Heart of the Swarm | 100% | \$22 | 2015 | 1 | \$22 | N |
| SC 2 Legacy of the Void | Starcraft 2 Legacy of the Void | 100% | \$43 | 2015 | 1 | \$43 | N |
| | | | | | | | |

| TOTAL EXPENSES: | \$26,934 |
|-----------------|-----------------|
| TOTAL BUDGET: | \$85,000 |
| REMAINING | <u>\$58,066</u> |
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